

# PinPal Mini: Paragon

Learn more: [60 Sec Tutorial](#) | [Instruction Cards](#) | [IPDB](#) | [Pinball Videos](#) | [Pinburgh Bank Reveal](#) | [Pinside](#) | [PinTips](#) | [See all PinPals](#)

**Golden Cliff Saucer** scores and advances lit value (does not add bonus). Progress holds ball-to-ball. Once 20k reached, Saucer awards +1 Bonus each time made.

**Spinner** advances bonus & feeds into pops.

**Inline Drop Targets** scores 3k and +2 Bonus. 3rd Target gives 2x Bonus, 4th gives 3x and Saucer behind targets gives 5x Bonus +5k. Make Saucer 2nd time for EB (25k). Completing all drops and making Saucer again on same ball scores Special (50k).

**Tip:** Use upper flipper to guide ball to lower right flipper as it feeds back down from inline drops

**Beast Lair** - don't let the ball go in here. It's almost always certain doom. Below the pop bumper is a giant gap that's rarely survived.

Saucer spots PARAGON letter, scores 3k and +2 Bonus Advance Complete PARAGON to light Special. Special scores 75k (50k +25k for completing). PARAGON letters hold ball-to-ball but do not factor into bonus.

**Waterfall Drops** - completing bank scores lit value and adv Waterfall Lane value. Progress is saved ball-to-ball for both.

**Waterfall Lane** +1 bonus & scores lit value: 5k, 10k then Special (50k)

**SUPER BONUS!** Bonus will be locked in and held ball-to-ball if you reach 20, 30 or 40k

Don't lose ball between right flippers!



A Broken Glass will cost you \$25.00

We make the games people play