

4 player SS - Gottlieb 1984 - Design: John Trudeau - Art: Larry Day

60 Sec Tutorial | EM Guide | Instruction Cards | IPDB | Pinball Videos | Pinburgh Bank Reveal | Pinside | PinTips | Rule Sheet

Target advances Bonus X Pops can be deadly! Don't shoot it on purpose

Saucer: locks ball when lit for capture (yellow insert). Multiplier value is changed via spinner.



Rollover lanes: top 4 inserts spell STAR To score rollover award, STAR letter above lane must be lit

Spell ALIEN via stand-up targets to light lock (at left saucer) and to light one rollover award

Right inlane briefly lights spinner for 10k/spin

Alley pass to light spinner

Strategy

- Spell ALIEN at right target bank
- Shoot spinner to raise value of MB multiplier
- Shoot saucer to lock ball and lock in MB multiplier
- Ball served to trough for 2 ball MB mind the saucer kickout!
 - Catch or whack at it from the left flipper upon eject
- Tip: You can post pass on the game

Upper Rollover Lanes



Top rollover lane awards:

- Spell ALIEN to light one rollover award
- An additional award will light with each spelling of ALIEN
- Lit awards do not carry over ball-to-ball
- To score the award, the STAR insert above the lit award must be lit as well
- Pops cycle which award is lit.